FIGURE 14.3   URBAN DESIGN FRAMEWORK

KEY TO CHARACTER AREAS STRATEGY

CHARACTER AREA BOUNDARY

EXISTING BUILDING

TOWN CENTRE GATEWAY

PROPOSED LANDMARK BUILDING

BUILDING FRONTAGE

MAIN VEHICULAR ROUTE

FUTURE MAIN VEHICULAR LINK

SECONDARY ROAD NETWORK

FUTURE SECONDARY ROAD NETWORK

MINOR ROAD

MAIN PEDESTRIAN ROUTE

INDICATIVE PEDESTRIAN ROUTE

EXISTING RAIL LINE

STRATEGIC VIEWS

KEY ACCESS POINTS

REINFORCED PUBLIC REALM

IMPROVED PUBLIC REALM

PRIMARY PUBLIC SPACES

SECONDARY PUBLIC SPACES

MAIN ROAD JUNCTION

INDICATIVE PARKING